

# DEADHEADERS

A CARD-SHEDDING GAME

## ON THE BOX

Ages 10+  
10-30 Minutes  
2-4 Players

## COMPONENTS LIST

72 Flower cards  
9 Wild cards

## SIMILAR GAMES

Haggis | Seers Catalog | Tichu

## FEATURES

### Catch-Up Mechansim:

**Rotate** Flower Cards after unlucky rounds to pull off powerful combinations

### Family-Friendly:

A gardening theme fun for all ages

### One Deck of Cards:

Fewer Components

### Quick Turns:

More time to play!

DeadHeaders was designed by

Spencer Black

skankityspence@gmail.com

225-485-2117

Over multiple rounds, shed your hand of **Flower Cards** before your opponents to keep your garden tidy, plant seeds, and score points.

Beware of **cats**, **birds**, and **squirrels** that have their own plan for your garden!



## TURN EXAMPLE

### Play a legal combination of cards

- Single flower (single card)
- A bunch of flowers (set)
- Assorted bouquet (multi-suit run)
- Mono-bouquet (single-suit run)

OR

Play a combination of cards that matches the combination of cards played before you with lower values

OR

Choose to pass on your turn

Gameplay  
video  
available  
soon!

Top Image: An example of a hand

Bottom Image: Example of gamestate for 4 players

All images used in the game are free-use stock, and for prototyping purposes only

**DeadHeaders is available to play at [screentop.gg](https://screentop.gg) upon request**